

At Pilgrim Academy, we follow the Kapow music scheme to support our music curriculum.

Overview		Autumn term	Spring term	Summer term
EYFS		Exploring sound	Music and Movement	Transport
		Celebration music	Musical stories	Big Band
Milestone 1	Cycle 1	Music Vocabulary Under the Sea	Classical music, dynamics and tempo Animals	Pitch and Tempo Superheroes
		Pulse and Rhythm All about me	Timbre and Rhythmic Patterns Fairytales	Vocal and Body Sounds By the Sea
	Cycle 2	Western African Call Animals	Musical Me Dynamics, Timbre Tempo and Motifs	On This Island British Songs and Sounds
		Orchestral Instruments Traditional Western Stories	Space	Myths and Legends
Milestone 2 Cycle 1		Creating compositions Mountains	Ballads	Jazz
		Developing Singing Technique	Penatonic Melodies and Compositions Chinese New Year	Traditional Instruments and Improvisation

	Cycle 2	Body and Tuned Percussion	Changes in Pitch, Tempo and	Samba, Carnival Sounds and
		Rainforests	Dynamics	Instruments
			Rivers	South America
		Rock and Roll		
			Haiku Music	Adapting and Transporting
			Hanami Festival	Romans
Milestone 3	Cycle 1	Composition Notation	South and West Africa	Looping and Remixing
		Ancient Egypt Blues	Composition to Represent Holi Festival	Musical Theatre
	Cycle 2	Baroque	Songs of World War II	Theme and Variations Pop Art
		Dynamics Pitch and Texture Coast – Fingal's Cave	Film Music	Composing and Performing

Key Skills	Autumn term	Spring term	Summer term		
Milestone 1	 M1 – Perform Take part in singing, accurately Follow instructions on how and 	 M1 – Perform Take part in singing, accurately following the melody. Follow instructions on how and when to sing or play an instrument. Make and control long and short sounds, using voice and instruments. Imitate changes in pitch. M1 – Compose 			
	 Clap rhythms. Create a mixture of different so Choose sounds to create an eff Sequence sounds to create an o Create short, musical patterns. Create short, rhythmic phrases 	overall effect.	igh and low).		

	M1 – Describe Music		
	Identify the beat of a tune.		
	Recognise changes in timbre, dynamics and pitch		
NAME - to a 2			
Milestone 2	M2 – Perform		
	Sing from memory with accurate pitch. Sing from memory with accurate pitch.		
	Sing in tune.		
	Maintain a simple part within a group.		
	Pronounce words within a song clearly.		
	Show control of voice.		
	Play notes on an instrument with care so that they are clear.		
	 Perform with control and awareness of others. 		
	M2 – Compose		
	Compose and perform melodic songs.		
	Use sound to create abstract effects.		
	Create repeated patterns with a range of instruments.		
	Create accompaniments for tunes.		
	Use drones as accompaniments.		
	Choose, order, combine and control sounds to create an effect.		
	Use digital technologies to compose pieces of music.		
	M2 – Transcribe		
	Devise non-standard symbols to indicate when to play and rest.		
	Recognise the notes EGBDF and FACE on the musical stave.		
	 Recognise the symbols for a minim, crotchet and semibreve and say how many beats they represent. 		
	M2 – Describe Music		
	 Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music. 		
	 Evaluate music using musical vocabulary to identify areas of likes and dislikes. 		
	 Understand layers of sounds and discuss their effect on mood and feelings. 		
Milestone 3	M3 – Perform		
	Sing or play from memory with confidence.		
	Perform solos or as part of an ensemble.		
	Sing or play expressively and in tune.		
	Hold a part within a round.		
	Sing a harmony part confidently and accurately.		

- Sustain a drone or a melodic ostinato to accompany singing.
- Perform with controlled breathing (voice) and skilful playing (instrument).

M3 – Compose

- Create songs with verses and a chorus.
- Create rhythmic patterns with an awareness of timbre and duration.
- Combine a variety of musical devices, including melody, rhythm and chords.
- Thoughtfully select elements for a piece in order to gain a defined effect.
- Use drones and melodic ostinati (based on the pentatonic scale).
- Convey the relationship between the lyrics and the melody.
- Use digital technologies to compose, edit and refine pieces of music.

M3 – Transcribe

- Use the standard musical notation of crotchet, minim and semibreve to indicate how many beats to play.
- Read and create notes on the musical stave.
- Understand the purpose of the treble and bass clefs and use them in transcribing compositions.
- Understand and use the # (sharp) and b (flat) symbols.
- Use and understand simple time signatures.

M3 - Describe Music

- Choose from a wide range of musical vocabulary to accurately describe and appraise music including:
 - o pitch
 - o dynamics
 - o tempo
 - timbre
 - texture
 - o lyrics and melody
 - o sense of occasion
 - expressive
 - o solo
 - o rounds
 - harmonies
 - accompaniments
 - o drones
 - cyclic patterns
 - o combination of musical elements
 - o cultural context.
- Describe how lyrics often reflect the cultural context of music and have social meaning.